Game Proposal No.2 by Team FOL

Proposed Game Name

Game Description

* Player controls blocks to assist the prince to reach the princess in an elevated platform

Game Influences

* Catherine

Features of Game

* Must-haves
  + Blocks
  + Prince and Princess
* Good-to-haves
  + Graphical quality

List of Tasks to Achieve Features

* Main Features
  + ASCII Art
  + Flooring for AI based prince
* Broken down to smaller tasks
  + ASCII Art
    - Follow the ASCII table
  + Blocks and Prince relationship
    - Location of blocks will influence prince’s movements

Rating of Task Difficulty

* Rating of difficulty tasks is Small (S), Medium (M) and Large (L).
* Main Features
* Broken down to smaller tasks